EYFS curriculum map	EYFS	curricu	lum	map
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Topic: Plants

Cycle Year: 2

Term: Summer 1

Suggested Texts:

The Enormous Turnip ; Jaspers Beanstalk; A Tiny Seed

Suggested Activities:

Planting; observe changes; flowers; colour mixing; looking after a plant; leaf rubbing

Child Development	22 – 36 months – objectives to be covered and activity ideas		30 – 50 months– objectives to be covered and activity ideas		
Child Development Area Characteristics of learning (engagement, motivation, critical thinking) underpin our ethos and are integral to the daily practice) Behaviours for learning Communication and Language (Listening and Attention; Understanding; Speaking)	 Will become independent explorer, studying patterns of mocontent/uploads/2014/08/Schema.pdf https://www.bb Will use first hand experiences to learn: repeating experience Will use symbolic representation (one thing to stand for some tengages in opportunities to look through their Learning Journes Sustain self-motivation and focus on one chosen activity for Sustain concentration and focus on one directed activity with support follow familiar daily routines Effectively engage in adult-led sessions for up to 5 minutes With support follow familiar daily routines Effectively engage in adult-led sessions for up to 5 minutes With support will replace / tidy their resources using the pie Will manage 'structured sharing', whereby an adult might as know that there is one for them too Listens with interest to the noises adults make when they read stories. Recognises and responds to many 	by evement (sometimes referred to as schemas: http://www.flyingstart.uk.com/wp- DC.CO.Uk/cbeebies/grownups/schemas) ces to help them to practice, remember and organise their ideas mething else) and functional dependency (using prior knowledge) rney, and talk about their experiences with an adult periods of up to 5 minutes th adult support for periods of up to 3 minutes	 Will be able to choose their own activities Will engage in activities and talk more abort Will feel safe to take a risk with a new idea Will be able to co-operate in play and keep Engages in opportunities to look through the safe to the	 what they want to do and how ut the process than products: the polay going heir Learning Journey, and talk all cometimes write about it (post-it rected activity for periods of up to rected activity with adult support up to 15 minutes (groups of 1:3) and 4 Information Carrying Words torial and written cues in the emining clothes the right way from in the own learning and experiences Beginning to use more of Can retell a simple past Uses talk to connect idea happen next, recall and re Questions why things hahow. Uses a range of tenses of Uses talk in pretending to use them. Builds up vocabulary that Uses talk in pretending to use them. Can groups objects an To extend pronouns to Uses most speech sou z, th Strangers are now able Can describe the use of Has fun with language on your head? 	v they will do it e challenges faced, the effort, thought, learning and enjoyment bout their experiences with an adult cs, comments in Learning Journeys, tapestry) to 10 minutes for periods of up to 10 minutes (ICWs) vironment iside out) complex sentences to link thoughts (e.g. using and, because). event in correct order (e.g. went downslide, hurt finger). as, explain what is happening and anticipate what might live past experiences. appen and gives explanations. Asks e.g. who, what, when, (e.g. play, playing, will play, played). and phrasing to make the meaning clear to others. d on objects and people that are of particular importance to at reflects the breadth of their experiences. hat objects stand for something else in play, e,g, 'This box is d vocabulary e.g. foods, clothes o she, he, they, we nds but may distort some more difficult sounds e.g. l,r,s, sh, ch, y v, e to understand much of what is said of objects e.g. fork, car etc e.g. poems, stories, rhyme and absurdities e.g. Is that an elephant
Physical Development (Moving and Handling; Health and Self-Care)	 Runs safely on whole foot. Squats with steadiness to rest or play with object on the ground, and rises to feet without using hands. Climbs confidently and is beginning to pull themselves up on nu climbing equipment. Can kick a large ball. Turns pages in a book, sometimes several at once. Shows control in holding and using jugs to pour, hammers, books and mark-making tools. Beginning to use three fingers (tripod grip) to hold writing tools Imitates drawing simple shapes such as circles and lines. Walks upstairs or downstairs holding onto a rail two feet to a stee May be beginning to show preference for dominant hand. 	 significant adults for help. Helps with clothing, e.g. puts on hat, unzips zipper on jacket, takes off unbuttoned shirt. Beginning to be independent in self-care, but still often needs adult support. 	 Moves freely and with pleasure and confidence in a slithering, shuffling, rolling, crawling, walking, running and hopping. Mounts stairs, steps or climbing equipment using al Walks downstairs, two feet to each step while carry Runs skilfully and negotiates space successfully, ad avoid obstacles. Can stand momentarily on one foot when shown. Can catch a large ball. Draws lines and circles using gross motor moveme Uses one-handed tools and equipment, e.g. makes scissors. Holds pencil between thumb and two fingers, no lor Holds pencil near point between first two fingers an control. Can copy some letters, e.g. letters from their name. 	Talks about basic emo Uses contrasting vocal Follows 2 step instruct Uses language in role p Explains wants and nee range of ways, such as jumping, skipping, sliding ternate feet. ing a small object. djusting speed or direction to nts. snips in paper with child nger using whole-hand grasp.	ons words like because, and, if tions: happy, sad, angry, suprised bulary: bigger, smaller, taller, lighter tions

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Measure) - Creates and oppriments with symbols and marks - Begins to make comparisons between quantities. - Begins to make comparisons between quantities. - Begins to make comparisons between quantities. - Rows Bala group of things changes in quantity, when something is added - Rows Bala group of things changes in quantity when something is added - Rows Bala group of things changes in quantity, when something is added - Rows Bala group of things changes in quantity when something is added - Rows Bala group of things changes in quantity when something is added - Rows Bala group of things changes in quantity when something is added - Rows Bala group of things changes in quantity when something is added - Rows Bala group of things changes in quantity when something is added - Rows Bala group of things changes in quantity when something is added - Rows Bala group of things changes in quantity when something is added - Rows Bala group of things changes in quantity when something is added - Rows Bala group of things changes is quantity when something is added - Rows Interest in runnersia in the environment. - Shows an interest in runnersia in the environment. - Shows an interest in numersia in the environment and discust cost furthing can be counted, including steps, claps or jumps. - Realises not only objects, but any number in a variety of way - Realises not only objects, but any number in a variety of way - Realises not only objects, but any number in a variety of way - Realises and the show something and durate something is added or - Realises and the show something and discust show in more failed channes of poly ment - Realises and disc south significant - Realises and disc southes in differences in relation to more wents here on finads. - Rea	ngements with object	
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• Uses some language of quantities, such as more' and 'a lot.'. • Uses some language of quantities, such as more' and 'a lot.'. • Shows curically about numbers by defining comments or asking questions. • Shows in interest in number problems. • Shows an interest in number problems. • Shows in interest in number problems. • Shows interest in number problems. • Shows in interest in number problems. • Shows interest in number problems. </td <td></td>		
 Knows that a group of things changes in quantity when something is added or taken away. t		
Laken away. - Anticipates specific time-based events such as maintenes or home times. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows interest in environment. - Shows an interest in numerals in the environment. - Shows an interest in numerals in the environment. - Shows interest in enumerals in the environment. - Shows interest in en		
Lessen to get the concept of number - Begin to get the concept of numbers to 3 - Separates a group of three or four objects in different ways, beginning to recognise that the total is arrangements - Begin to get the concept of numbers to 3 - Begin to get the concept of numbers to 3 - Shows an interest in numerals in the invironment. - Shows an interest in numerals in the invironment. - Shows an interest in numerals in the invironment. - Shows an interest in numerals in the invironment. - Shows an interest in numerals of their grant in their pay - Shows an interest in numerals in the invironment. - Shows an interest in numerals of their grant in their pay - Shows an interest in numerals of their grant in their pay - Shows an interest in numerals of their grant in their pay - Shows an interest in numerals in the invironment. - Shows an interest in numerals of their grant in their pay - Shows an interest in numerals in the invironment. - Shows an interest in numerals in the invironment. - Shows an interest in numerals in the invironment. - Shows an interest in numerals in the invironment. - Shows an interest in numerals and acks guestions about a specific of people who are familiar to fam. - Shows an interest in numerals in the invironment. - Shows an interest in numerals and acks guestions about a specific of the langle who who operate in the invironment. - Shows interest in the invironment. - Shows interest in the inviso of people who are familiar to fam. - Shows interest in the invironment. - Shows interest in the invisof people who are familiar to fam.		
 Begin to get the concept of number Begin to subatize for numbers to 3 Begin to subatize for numbers to 10 accurately in their play Are able to match some numerals and quantities correctly Subatize to 5 Begin recording and representing numbers in the environment and discuss their purpose Will identify numbers in the lives of people who are family and relations. In pretend play, initiates everyday actions and events from one numerals. Shows and and operating some trans. Shows and therest in numerals in the environment and discuss their purpose Contal kabout significant chem. Shows and trans. Shows and trans. Shows and trepresenting number in a variety of vary differences in their environment. Shows and trans. Shows		
 Begin to subasise for numbers to 3 Begin to subasise for numbers to 4 Begin to 5 Begin to 5 Begin to 5	erest in shapes in the	
 Shows an interest in representing numbers. Shows an interest in representing numbers. Shows an interest in representing numbers. Shows an interest in representing number in a variety of ways (fingers, caps, jumps, mark making, ec) Use numbers to 10 accurate some numerals and quantities correctly. Subatise to 5 Subatise to 5		
Understanding of the World (People and communities; Technology) • Has a sense of own immediate family and relations. • In pretend play, imitates everyday actions and events for more family and cultural background, e.g. making and dinking tea. • Enjoys playing with small-world organage, or a train track. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some () - Qerates mechanical toys, e.g. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some () - Qerates mechanical toys, e.g. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some () - Qerates mechanical toys, e.g. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some () - Qerates mechanical toys, e.g. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some () - Qerates mechanical toys, e.g. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some () - Qerates mechanical toys, e.g. • Notices detailed features of objects in their environment. • Some of the tings they to or the attraniliar to them. • Shows interest in their own experiences. • Shows interest in differences in relation to minages and differences in relation to images. • Comments and asks questions about and failed by ubytings happen and how tings work. • Some of the things they the nots and addifferences in relation to images. • Some of the things they the nots and addifferences in relation to images. • Some of the things they the nots and differences in rel	es appropriately for	
Understanding of the World (People and communities; The World; Technology) • Has a sense of own immediate family and relations. • Inpretend play, imitates everyday actions and events on family and cultural background, e.g. making and drinking • Erjoys playing with small-world models such as a fam, a garge, or a train track. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some (CT) equipment. • Seeks to acquire basic skills in turning on and operating some (CT) equipment. • Seeks to acquire basic skills in turning on and operating some (CT) equipment. • Seeks to acquire basic skills in turning on and operating some (CT) equipment. • Shows interest in the ives of people who and communities; The World; • Seeks to acquire basic skills in turning on and operating some (CT) equipment. • Shows interest in their own experience. • Notices detailed features of objects in their environment. • Shows interest in differences that connect. • Shows interest in differences in differences in elast socies expected in their own experience. • Shows interest in differences in differences in elast socies contract of the things that make their similarities and differences in classing some to and differences in elast about some of the similarities and differences in relation to communicate, e.g. drawing • Joins in singing favourite songs. • Creates sounds by banging, shaking, tapping or blowing. • Beginning to use representation to communicate, e.g. drawing • Device in family and ing games. • Shows interest in differences in relation to similarities and athing banging, shaking, tapping or blowing.<		
Understanding of the World (People and communities; Technology) • Has a sense of own immediate family and relations. • In pretend play, imitates everyday actions and events from om family and cultural background, e.g. making and driving • Enjoys playing with small-world models such as a farm, a garage, or a train track. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some CT equipment. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Seeks to acquire basic skills in turning on and operating some CT equipment. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Seeks to acquire basic skills in turning on and operating some CT equipment. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Seeks to acquire basic skills in turning on and operating some CT equipment. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Seeks to acquire basic skills in turning on and operating some CT equipment. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Shows interest in flamiliar to them. • Nows some of the things that make them unique, and can talk about some of the things that make them unique, and can talk about some car of the similar and flaming to the environment. • Developing an understanding of growth, decay and changes over time. • Shows sinterest in different sources for films, du the environment. • Orecles sounds by banging, shaking, tapping or blowing. • Beginning to use representation to trans devertes and the any sources of the things frames. • Creates sounds by banging, shaking, tapping or blowing. • Beginning to use repr		
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Image: Construction of the World (People and communities; The World; • Has a sense of own immediate family and relations. • Enjoys playing with small-world models such as a farm, a garage, or a train track. • Seeks to acquire basic skills in their own specificates everyday actions and events from on family and cultural background, e.g. making and dirking tar. • Enjoys playing with small-world models such as a farm, a garage, or a train track. • Seeks to acquire basic skills in their own specificates events on their own specificates events on their own specificates events in their own specificates and differences that connect. • Comments and daks about significant events in their own specificates events on their own specificates and differences that connect. • Expressive Arts and • Seeks to acquire basic skills in their own specificates and differences that connect. • Shows interest in their own specificates events on their own specificates and differences that connect. • Shows interest in different occupations and ways of life. • Comments and discuss their multiplay and tracks about significates events on their own specificates and differences that connect. • Shows interest in different occupations and ways of life. • Shows interest in different occupations and ways of life. • Shows interest in different occupations and ways of life. • Shows interest in differences in relation to friends or family of family		
Understanding of the World (People and communities; The World; Expressive Arts and • Has a sense of own immediate family and relations. • In pretend play, imitates everyday actions and events from own family and cultural background, e.g. making and interim and issues that make them them to, and distinguish them from, others. • Enjoys playing with small-world garage, or a train track. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some ICT equipment. • Operates mechanical toys, e.g. their environment. • Shows interest in the lives of people who arage, or a train track. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some ICT equipment. • Operates mechanical toys, e.g. their environment. • Shows interest in the lives of people who arage, or a train track. • Notices detailed features of objects in their environment. • Shows interest or training to have their own friends. • Shows interest in their environment. • Shows interest or pulles back on a friction car. • Shows interest or training on a wind-up toy or pulls back on a friction car. • Shows interest or training on a wond-up toy or pulls back on a friction car. • Shows interest or training on a wond-up toy or pulls back on a friction car. • Shows interest or training on their environment. • Shows interest or training on their environment. • Shows interest or training on training on the environment. • Shows interest or training on training on training on training on training on training on the environment. • Shows interest or training on training		
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Understanding of the World (People and communities; The World; Technology) • Has a sense of own immediate family and cultural background, e.g. making and differences that connect them to, and distinguish them from, others. • Enjoys playing with small-world models such as a farm, a garage, or a train track. • Notices detailed features of objects in their environment. • Seeks to acquire basic skills in turning on and operating some (CT equipment. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Shows interest in the lives of people wo are family. • Shows interest in the lives of heir familiar volta. • Shows interest in the lives of heir familiar volta. • Can talk about some of the things thappen and objects. • Talks about some of the things thappen and objects. • Talks about some of the things that make them uninge and talks about some of the things that make them uninges. • Shows care and concert for living things and the environment. • Shows care and concert for living things and the environment. • Nows care and concert for living things and the environment. • Nows that information from computers Expressive Arts and Design (scalaring for creates sounds by banging, shaking, tapping or blowing. • Joins in singing favourite songs. • Creates sounds by banging, shaking, tapping or blowing. • Beginning to use representation to communicate, e.g. drawing • Begi		
 In pretend play, imitates everyday actions and events from on family and cultural background, e.g. making and communities; The World; Technology) In pretend play, imitates everyday actions and events from on family and cultural background, e.g. making and differences that they have similarities and differences that them to, and distinguish them from, others. Expressive Arts and Design (Exploring Charles tanting or a models such as a farm, a garage, or a train track. No presente mechanical toys, e.g. truth the not on a wind-up toy or pulls back on a friction car. Persente to an distinguish them from, others. Descing (Exploring Joins in singing favourite songs. Joins in singing favourite songs. Shows in singing favourite songs. Joins in singing favourite songs. Joins in singing favourite songs. Shows in singing favourite songs. Joins in singing favourite songs. Cara talk song to suppring or blowing. 		
the World (People and communities; The World; • In pretend play, imitates everyday actions and events from own family and cultural background, e.g. making and drinking models such as a farm, a garage, or a train track. models such as a farm, a garage, or a train track. models such as a farm, a garage, or a train track. aspects of the things they have observed uch as plants, animals, tae. aspects of the things they have observed uch as plants, animals, tae. aspects of the things they have observed uch as plants, animals, tae. e.g. turns on CD player as parage, or a train track. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Recognises and datks about significant events in their own experience. • Can talk about some of the things they have observed such as plants, animals, they toy or pulls back on a friction car. • Shows an interest in differences in their environment. • Shows an interest in differences in their environment. • Shows an interest in their events for family or firends. • Shows sill environment. • Shows an interest in their events for family or firends. • Shows sale as a tarm, a garage, or a train track. • Shows sale they have observed such as plants, animals, they or bulk babe as a train. • Shows sale they events for family or firends. • Shows interest in differences in events of the things that make them unique, and can talk about some of the similarities and differences in relation to timeds or framily. • Shows care and concern for living things and the environment. • Nows shall in making at timeds or framily. Expressive Arts and Design (Exploring		
and communities; The World; Technology) own family and cultural background, e.g. making and drinking tea. • Notices detailed features of objects in their environment. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Can talk about some of the things they have observed such as plants, animals, natural and found objects. • Shows an interest in teer with knobs or pulleys, or as cameras or mobile ph versing parts or lifting fit effects such as sound, mi images. • Learns that they have similarities and differences that them to, and distinguish them from, others. • Notices detailed features of objects in their environment. • Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car. • Can talk about some of the things they make observed such as plants, animals, natural and foundout objects. • Shows an interest in teer with knobs or pulleys, or as cameras or mobile ph or some some of the shows sall in making to effects such as sound, mi and the environment. <td>yer and uses remote</td>	yer and uses remote	
drinking drinking of the World; drinking drinking of the World; in their environment. turns the knob on a wind-up toy or pulls back on a friction car. • Recognises and describes special times or events for family or friends. have observed such as plants, animals, natural and found objects. with knobs or pulleys, or as cameras or mobile ph or the source to present to the source to th	in to share leaded to us	
Ine World; tea. • Beginning to have their own friends. • Beginning to have their own friends. • Shows interest in different occupations and ways of life. • Talks about why things happen and how things work. • Talks about why things happen and how things work. • Shows sinterest in differences that connect ways of life. • Talks about why things happen and how things work. • Shows sinterest in differences in relation to friends. • Shows some of the things work. • Developing an understanding of growth, differences in relation to friends. • Shows some of the things work. • Developing an understanding of growth, differences in relation to friends. • Developing an understanding of growth, differences in relation to friends. • Developing and the environment. • Nows stat information from computers on the things work. • Developing preferences for forms of expression formation form computers of the formatin formation formation form computers of fo	n technological toys	
Technology) • Beginning to have their own friends. • Talks about why things happen and how. • Talks about why things happen and how. • Shows skill in making to have their own friends. • Learns that they have similarities and differences that connect them to, and distinguish them from, others. • Shows interest in differences in relation to friends or family. • Talks about why things happen and how. • Shows skill in making to have their own, others. Expressive Arts and Design (Exploring • Joins in singing favourite songs. • Beginning to use representation to communicate, e.g. drawing • Beginning to use representation to communicate, e.g. drawing • Sings a few familiar songs. • Developing preferences for forms of expression expression for living shapping or blowing.		
 Learns that they have similarities and differences that connect them to, and distinguish them from, others. Expressive Arts and Design (Exploring 		
them to, and distinguish them from, others. them to, and distinguish them from, others. unique, and can talk about some of the similarities and differences in relation to friends or family. decay and changes over time. images. Expressive Arts and Design (Exploring • Joins in singing favourite songs. • Beginning to use representation to communicate, e.g. drawing • Enjoys joining in with dancing and ring games. • Developing preferences for forms of expression of expression of expression of expression of expression of expression of the single favourite songs. • Developing preferences for forms of expression of express feelings.		
Expressive Arts and Design (Exploring • Joins in singing favourite songs. • Beginning to use representation to communicate, e.g. drawing • Beginning to use representation to communicate, e.g. drawing • Shows care and concern for living things and the environment. • Creates sounds by banging, shaking, tapping or blowing. • Beginning to use representation to communicate, e.g. drawing • Shows care and concern for living things and the environment. • Creates sounds by banging, shaking, tapping or blowing. • Beginning to use representation to communicate, e.g. drawing • Developing preferences for forms of expression or blowing.		
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Expressive Arts and Design (Exploring• Joins in singing favourite songs. • Creates sounds by banging, shaking, tapping or blowing.• Beginning to use representation to communicate, e.g. drawing• Enjoys joining in with dancing and ring games. • Sings a few familiar songs.• Developing preferences for forms of expression • Uses movement to express feelings.	ation can be retrieved	
Creates sounds by banging, shaking, tapping or blowing. Communicate, e.g. drawing · Sings a few familiar songs. · Uses movement to express feelings.	ssion	
	551011.	
Shows an interest in the way musical instruments sound.		
• Taps out simple repeated rhythms.		
• Explores and learns how sounds can be changed. • Notices what adults do, imitating what is observed.		
• Explores colours can be changed. it spontaneously when the adult is not there.		
Understands that they can use lines to enclose a space, and then Engages in imaginative role-play based on own begin to use these shapes to represent abjects end of the statement of the stateme	own first-hand	
begin to use these shapes to represent objects.experiences.• Beginning to be interested in and describe the texture of things.• Builds stories around toys, e.g. farm animals needed.	als needing rescue fro	
Beginning to be interested in and describe the texture of things. Builds stones abound toys, e.g. faint animals its an armchair 'cliff'.	Builds stories around toys, e.g. farm animals needing rescue from an armchair 'cliff'. Uses available resources to create props to support role-play.	
making enclosures and creating spaces. • Captures experiences and responses with a rai		
Joins construction pieces together to build and balance. as music, dance and paint and other materials of		
Realises tools can be used for a purpose.		